## Rose Garden Bowl and Volleyball Center Co-Ed Beach Volleyball League Rules and Guidelines

The following the rules, policies and guidelines are enforced in the Rose Garden co-ed beach volleyball leagues. If you have any questions about this information, or request further clarification, feel free to ask your league official.

General Information - League and individual sign-ups are on a first come, first-placed basis. Payment must be made in full at time of registration and be accompanied by a complete roster
 of age at all times.

Cost - The cost is $\$ 600.00$ per team ( $6-12$ players). For additional players over 12, or free agents, add $10 \%$ of team cost per additional player.

League Play Scoring - Teams play three games each night. The first two games are to 25 points with a 30 -point cap. The third game is to 21 with a 23 -point cap. There will be no exceptions to these rules. All games are rally-point scoring (point scored on every serve). Teams must win by two points, or when the point cap is reached. Leagues will play 10 weeks. The top eight teams in each league will enter the Playoffs. Playoffs are scheduled during Week 10 with a single elimination format.

Match time is one hour maximum. Game stops at one hour - - high score wins. Captains must sign for the match results at the conclusion of each match. Results will not be changed once they are signed for, so captains should check results carefully before signing and agreeing to them.

Team Players and Roster Policies - Each team must be comprised of at least six players - two of which must be female. Each team should elect a captain. Captains are responsible for the affairs of their teams, including maintaining the roster and communicating with league officials.

Each team should have a name. Some sort of uniform is strongly encouraged. This is where sponsors are helpful.

Teams must have four players on their roster present in order to start the match. Two female players must be on the court at all times playing. Playing with fewer than four players is not allowed. Team members who arrive late are allowed to join the game at the next dead ball. They do not have to wait until their team is serving to rotate in. The serving rotation must not be altered by the addition of the new players.

If a team wishes to play with more than six players, the team may rotate players in. The rotating must remain consistent throughout the game so the serving order does not change. Players must participate in at least four weeks of regular league play to be eligible for the playoffs.

Players may only play on one team per league.
Rosters - Teams must turn in their roster by the first week of the session. At this point, all rosters are frozen. Teams that do not turn in a roster are subject to forfeit in each ensuing week until their roster is turned in. No changes to the roster will be allowed after the first week of the session.

Each week of the session, a copy of every team's roster is provided for team players and subs to initial and/or sign. It is the team captain's responsibility to ensure all team members sign the roster, or they are prohibited to play.

Forfeits - There will be a five-minute grace period at the start of each game. If a team is not ready to play five minutes after the scheduled start time, the team automatically forfeits the third game. If a team does not have enough players after another five minutes, the team forfeits the second game. The same applies to the final game.

If there is a forfeit, the official is required to referee the match anyway, though it does not count toward league standings.

Other General Policies - Any ball that contacts any other part of the playing area (walls, net cable, etc.) is out of play. Unsportsmanlike conduct will not be tolerated. Officials should use strong whistles and hand signals, and should take time to explain the call whenever asked.

League Guidelines - No open-hand reception of serves is allowed. Players should play the serve with their arms or a closed hand while receiving a serve. The ball may not be scooped or thrown in any way. Any contact of the ball that starts behind the player's head and remains in contact with the player's hands is illegal. Blatant downward throws are illegal when a player is attacking the ball. Double hits and minor lifts on a set are allowed if the player is attempting to set a teammate and the action is not extreme. Multiple contacts on any hard-driven first ball over the net, provided there is no finger action and it is one attempt to play the ball, is legal. Beach digs will be allowed on hard-driven balls provided the contact is made from the shoulders and above, is one continuous motion, and the ball goes forward. If a player touches the net after the ball is out of play but touches the net during play action (as part of the hitting motion or blocking motion), it is a net violation and is illegal.

Any open-hand tip that is redirected is illegal. If a player touches the net after the ball is out play but touches the net during play action (as part of the hitting motion or blocking motion), it is a net violation and is illegal.

Practice Matches - You and your teammates may practice on the courts during off-times. Please call ahead to confirm availability.

